# A topos-theoretic approach to systems and behavior

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# Outline

#### 1 Introduction

- The National Airspace System
- Summary: motivation and plan

**2** The topos  ${\mathcal B}$  of behavior types

- **3** Temporal type theory
- **4** Application to the NAS

**5** Conclusion

# An example system

The National Airspace System (NAS)

- Safe separation problem:
  - Planes need to remain at a safe distance.
  - Can't generally communicate directly.
  - Use radars, pilots, ground control, radios, and TCAS.<sup>1</sup>

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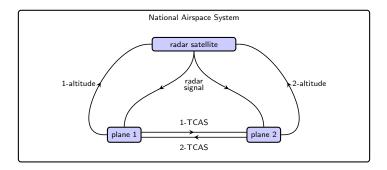
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#### Systems of systems:

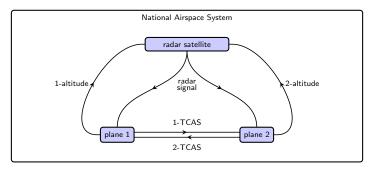
- A great variety of interconnected systems.
- Work in concert to enforce global property: safe separation.

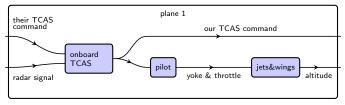
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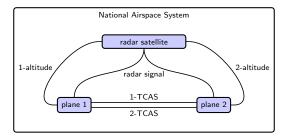


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#### **Behavior contracts as predicates**

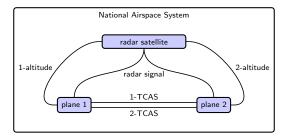


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... wire: a sheaf.

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We'll discuss such a situation using topos theory.

# NAS use-case as guide

What's the topos for the National Airspace System?

- This question was a major guide for our work.
- Need to combine many common frameworks into a "big tent".
  - Differential equations, continuous dynamical systems.
  - Labeled transition systems, discrete dynamical systems.
  - Delays, non-instantaneous rules.
  - Determinism, non-determinism.

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Relationship to toposes:

- Toposes have an associated internal language and logic.
- Can use formal methods (proof assistants) to prove properties of NAS.

#### Plan of the talk

- 1. Define a topos  $\mathcal B$  of behavior types.
- 2. Discuss temporal type theory, which is sound in  $\mathcal{B}$ .
- 3. Return to a NAS use-case.

# Outline

#### **1** Introduction

#### **2** The topos $\mathcal{B}$ of behavior types

- Choosing a topos
- An intervallic time-line, IR
- $\blacksquare \ {\mathcal B}$  the topos of behavior types
- **3** Temporal type theory
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## What is behavior?

We want to model various types of behavior.

- What is a behavior type?
  - A behavior type is like "airplane behavior" or "pilot behavior"
  - Both are collections of possibilities, indexed by time intervals.
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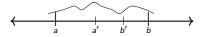
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• "Composition":  $B(a, b) = B(a, b') \times_{B(a', b')} B(a', b)$ .



Two reasons *not to use*  $Shv(\mathbb{R})$  as our topos.

- 1. Often want to consider non-composable behaviors!
  - "Roughly monotonic":  $\forall (t_1, t_2). t_1 + 5 \le t_2 \Rightarrow f(t_1) \le f(t_2).$
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Solution:

- $\blacksquare$  Replace  $\mathbb R$  with an intervallic timeline, and...
- ... quotient by translation action.

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This space,  $\mathbb{IR}$  is our timeline, and its points are intervals.

# $\mathsf{Shv}(\mathbb{IR})\text{:}$ behaviors in the context of time

Each  $X \in Shv(\mathbb{IR})$  is a behavior type occurring in the context of time.

- IR is our (intervallic) time-line.
- X(a, b) is the set of X-behaviors over the interval (a, b).
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Next up: keep durations, drop the fixed timeline.

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- (Left-exact comonads are what define quotient toposes.)
- For  $X \in Shv(\mathbb{IR})$ , define  $TX \in Shv(\mathbb{IR})$  by

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  - There is an inhabited object, which we call  $Time \in \mathcal{B}$ ,
  - And an equivalence  $Shv(\mathbb{IR}) \cong \mathcal{B}/Time$ .
  - $\blacksquare$  Makes precise "Shv(IR) is behavior types in the context of time."

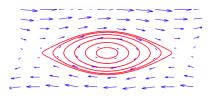
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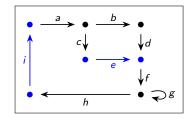
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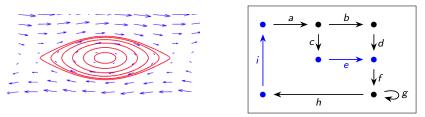




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Next up: want logic to define other interesting behaviors.

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- Logical expressions like the above can be interpreted in the topos  $\mathcal{B}$ .
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Next: use logic to define real "numbers".

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#### **3** Temporal type theory

- Dedekind numeric objects
- $\blacksquare$  A finitely-presented language with semantics in  $\mathcal B$
- Local reals and derivatives

#### 4 Application to the NAS

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- We can define the type  $\mathbb{R}$  of *lower reals* internally:

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We refer to  $\mathbb{R}$ ,  $\overline{\mathbb{R}}$ ,  $\overline{\mathbb{R}}$ ,  $\mathbb{R}$ , etc. as *Dedekind numeric objects*.

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TTT axiomatics: find finitely many axioms with which to "do real work". Ten axioms, e.g. that Time is an  $\mathbb{R}$ -torsor:

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- $\blacksquare \forall (t_1, t_2 : \texttt{Time}). \exists ! (r : \mathbb{R}). t_1 + r = t_2.$
- $\blacksquare$  All are sound in  ${\mathcal B}$ 
  - We already had  $\text{Time} \in \mathcal{B}$  externally in the éntendue  $\mathcal{B}$ .
  - Check that with that interpretation, the ten axioms hold.

There are a number of useful modalities (Lawvere-Tierney topologies).

- Modalities are internal monads  $j: \Omega \to \Omega$  on the subobject classifier.
  - That is,  $P \Rightarrow jP$ ,  $jjP \Rightarrow jP$ ,  $j(P \land Q) \Leftrightarrow (jP \land jQ)$ .
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We can use these modalities to define *local Dedekind numeric types*.

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For any modality j, we can define  $\mathbb{R}_j$ ,  $\overline{\mathbb{R}}_j$ ,  $\overline{\mathbb{R}}_j$ ,  $\mathbb{R}_j$ , etc.

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Now we are equipped to define derivatives.

We can define derivatives internally.

- Semantics of  $x : \mathbb{R}_{\pi}$  is: a continuous function on  $\mathbb{R}$ .
  - Evaluation of x at a point  $r : \mathbb{R}$  is given by  $\mathbb{Q}_{[r,r]} x \in \mathbb{R}_{\mathbb{Q}[r,r]}$
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- Theorem:  $\dot{x}$  externally has semantics of derivative of x.

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- We also define "labeled transition systems" internally...
  - ... given two constant sheaves and two maps  $E \rightrightarrows V$ .
  - Can more generally define any "hybrid system".

## Outline

**1** Introduction

**2** The topos  $\mathcal{B}$  of behavior types

**3** Temporal type theory

#### 4 Application to the NAS

- The internal language in action
- Combining local contracts for safety guarantee

#### **5** Conclusion

## Setup of safety problem

Variables to be used, and their types:

t: Time. T, P: Cmnd. a:  $\mathbb{R}_{\pi}$ . safe, margin, del, rate :  $\mathbb{Q}$ .

What these mean:

$\bullet$ <i>t</i> : Time.	time-line	(a clock).
$\blacksquare a : \mathbb{R}_{\pi}.$	altitude	(continuously changing).
■ <i>T</i> : Cmnd.	TCAS command	(occurs at discrete instants).
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### **Behavior contracts**

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Can prove safe separation

$$\forall (t: \texttt{Time}). \downarrow_0^t (t > \texttt{del} + \frac{\texttt{safe}}{\texttt{rate}} \implies a \ge \texttt{safe}).$$

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Further reading

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