

# A representation theorem for a system of point-free geometry

(on-going work)

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# Outline

- 1 Introduction
- 2 Oval structures
- 3 Basic geometrical notions
- 4 The representation theorem

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# Introduction

- What do I mean by **geometry**?
- What do I mean by **point-free geometry**?
- What is the **objective** of this talk?
- What the **mood** of the presentation will be?

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# Basic notions

Let me focus on structures  $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$  such that:

- elements of  $\mathbf{R}$  are called **regions**,
- $\leq \subseteq \mathbf{R}^2$  is **part of** relation,
- $\mathbf{O} \subseteq \mathbf{R}$  and its elements are called **ovals** (point-free analogs of certain convex sets).

# First axioms

$\langle \mathbf{R}, \leq \rangle$  is a complete atomless Boolean lattice. (00)

$\mathbf{O}$  is an **algebraic closure system** in  $\langle \mathbf{R}, \leq \rangle$  containing  $\mathbf{0}$ . (01)

$\mathbf{O}^+$  is dense in  $\mathbf{R}^+$ . (02)

# Lines in the oval setting

## Definition

By a **line** we understand a two element set  $L = \{a, b\}$  of disjoint ovals, such that for any set of disjoint ovals  $\{c, d\}$  with  $a \leq c$  and  $b \leq d$  it is the case that  $a = c$  and  $b = d$ :

$$X \in \mathfrak{L} \stackrel{\text{df}}{\iff} \exists_{a,b \in \mathbf{O}^+} (a \perp b \wedge X = \{a, b\} \wedge \forall_{c,d \in \mathbf{O}^+} (c \perp d \wedge a \leq c \wedge b \leq d \longrightarrow a = c \wedge b = d)). \quad (\text{df } \mathfrak{L})$$

For a line  $L = \{a, b\}$  the elements of  $L$  will be called **the sides of  $L$** .



# Lines in the oval setting

## Definition

Two lines  $L_1 = \{a, b\}$  and  $L_2 = \{c, d\}$  are **parallell** iff there is a side of  $L_1$  which is disjoint from a side of  $L_2$ :

$$L_1 \parallel L_2 \stackrel{\text{df}}{\iff} \exists_{a \in L_1} \exists_{b \in L_2} a \perp b. \quad (\text{df } \parallel)$$

In case  $L_1$  is not parallel to  $L_2$  we say that  $L_1$  and  $L_2$  **intersect** and write ' $L_1 \nparallel L_2$ '.

# Half-planes in the oval setting

## Definition

A region  $x$  is a **half-plane** iff  $x, -x \in \mathbf{O}^+$ :

$$x \in \mathbf{H} \stackrel{\text{df}}{\iff} \{x, -x\} \subseteq \mathbf{O}^+ . \quad (\text{df } \mathbf{H})$$

# Lines and half-planes in the oval setting

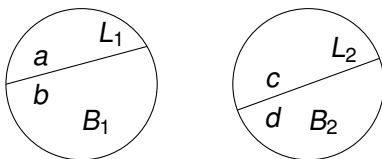


Figure: The structure  $\mathbb{B}_2$ .

## Fact

$B_1$  and  $B_2$  are the only half-planes of  $\mathbb{B}_2$  and thus  $\{B_1, B_2\}$  is the only line of  $\mathbb{B}_2$  whose sides are half-planes. This line is parallel to every other line. In general, in  $\mathbb{B}_n$  for  $n \geq 2$  any pair  $\{B_i, B_j\}$  with  $i \neq j$  is a line parallel to every line in  $\mathbb{B}_n$ .

# Specific axioms

## Definition

A **finite partition** of the universe  $\mathbf{1}$  is a set  $\{x_1, \dots, x_n\} \subseteq \mathbf{R}^+$  whose elements are pairwise disjoint and such that  $\bigvee \{x_1, \dots, x_n\} = \mathbf{1}$ . For a partition  $P = \{x_1, \dots, x_n\}$  and  $x \in \mathbf{R}^+$  by **the partition of  $x$  induced by  $P$**  we understand the following set:

$$\{x \cdot x_i \mid 1 \leq i \leq n \wedge x \cdot x_i \neq \mathbf{0}\}.$$

The sides of a line form a partition of  $\mathbf{1}$ ; equivalently: the sides of a line are half-planes. (03)

## Specific axioms

For any  $a, b, c \in \mathbf{O}$  that are not aligned there is a line (04)  
which separates  $a$  from  $\text{hull}(b + c)$ .

### Definition

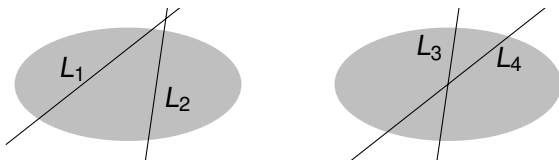
$\text{hull}: \mathbf{R} \rightarrow \mathbf{R}$  is the operation given by:

$$\text{hull}(x) := \bigwedge \{a \in \mathbf{O} \mid x \leq a\}. \quad (\text{df hull})$$

For  $x \in \mathbf{R}$  the object  $\text{hull}(x)$  will be called **the oval generated by  $x$** .

# Specific axioms

If distinct lines  $L_1$  and  $L_2$  both cross an oval  $a$ , then they **split**  $a$  in at least three parts. (05)

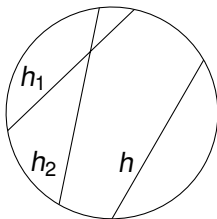


**Figure:**  $L_1$  and  $L_2$  split the oval into 3 parts, while  $L_3$  and  $L_4$  split it into 4 parts.

# Specific axioms

No half-plane is part of any **stripe** and any **angle**. (06)

Thanks to (06) we can prove, e.g., that parallelity of lines is a Euclidean relation.



**Figure:** In Beltrami-Klein model:  $h$  is a part of the angle  $h_2 \cdot -h_1$ .

# O-structures

## Definition

A triple  $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$  is an **O-structure** iff  $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$  satisfies axioms (O0)–(O6).



# First theorem

## Theorem

*Let  $\mathfrak{D} = \langle \mathbf{R}, \leq, \mathbf{O} \rangle$  be an  $O$ -structure and  $\mathfrak{D}' := \langle \mathbf{R}, \leq, \mathbf{O}, \mathbf{H} \rangle$  be the structure obtained from  $\mathfrak{D}$  by defining  $\mathbf{H}$  as the set of all ovals whose complements are ovals. Then  $\mathfrak{D}'$  satisfies all axioms for Śniatycki's geometry.*

Now, towards the representation!



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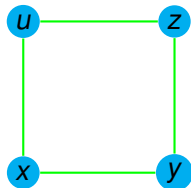
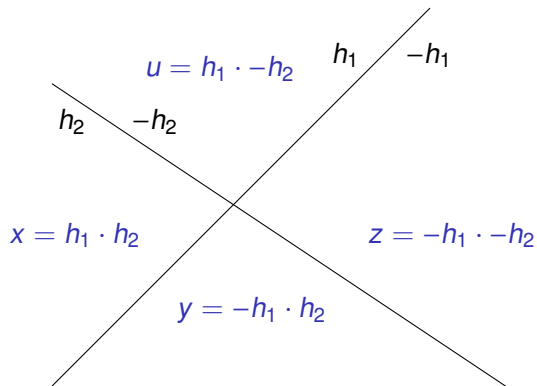
# Pseudopoints

## Definition

A **pseudopoint** is any net  $(L_1 L_2)$  that contains four non-zero regions.

For any pseudopoint  $(L_1 L_2)$ , the lines  $L_1$  and  $L_2$  will be called its **determinants**. In case we have two pseudopoints  $(L_1 L_2)$  and  $(L_1 L_3)$  we say that they **share a determinant**  $L_1$ .

# Pseudopoints



# Points

## Definition

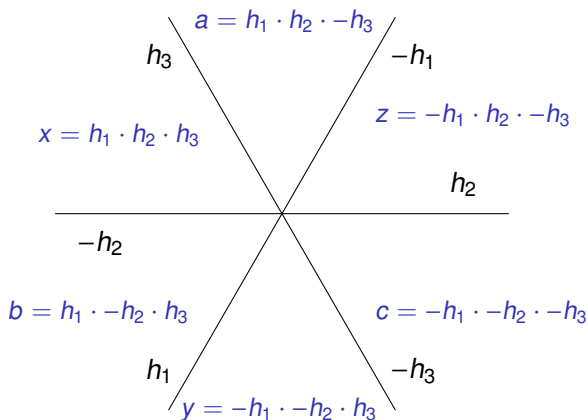
If  $L_1, \dots, L_k \in \mathfrak{L}$ , an arbitrary element of the Cartesian product  $L_1 \times \dots \times L_k$  will be called **an  $h$ -sequence**. An  $h$ -sequence  $\langle h_1, \dots, h_k \rangle$  is **non-zero** iff  $h_1 \cdot \dots \cdot h_k \neq \mathbf{0}$ , otherwise it is **zero**.

## Definition

Lines  $L_1, L_2$  and  $L_3$  are **tied** iff  $L_1 \times L_2 \times L_3$  contains two different zero and **opposite**  $h$ -sequences.

# Points

$$0 = h_1 \cdot -h_2 \cdot -h_3 = -h_1 \cdot h_2 \cdot h_3$$



# Points

## Definition

A pseudopoint  $(L_1 L_2)$  **lies** on  $L_3$  iff  $L_1, L_2$  and  $L_3$  are tied.



# Points

## Definition

Pseudopoints  $(L_1L_2)$  and  $(L_3L_4)$  are **collocated** (in symbols:  $(L_1L_2) \sim (L_3L_4)$ ) iff  $(L_1L_2)$  lies on both  $L_3$  and  $L_4$ .

## Definition

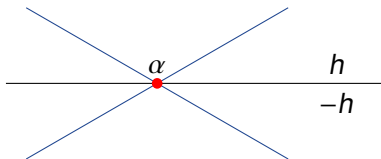
Collocation of pseudopoints is an equivalence relation, therefore points can be defined as its equivalence classes:

$$\Pi := \pi / \sim . \quad (\text{df } \Pi)$$

# Incidence relation

## Definition

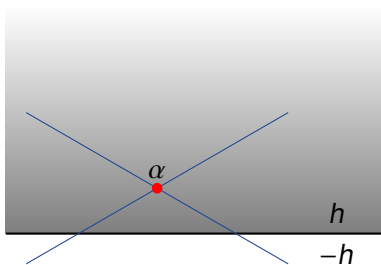
$\alpha \in \Pi$  is **incident** with a line  $L$  iff there is a pseudopoint  $(L_1 L_2) \in \alpha$  such that  $(L_1 L_2)$  lies on  $L$ .



# Betweenness relation

## Definition

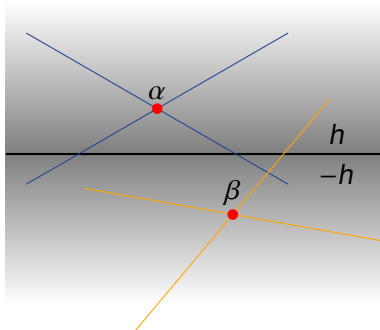
$\alpha \in \Pi$  lies in the half-plane  $h$  iff there is  $(L_1L_2) \in \alpha$  such that for every  $x \in (L_1L_2)$ ,  $x \cdot h \neq \mathbf{0}$ .



# Betweenness relation

## Definition

A line  $L = \{h, -h\}$  **lies between** points  $\alpha$  and  $\beta$  iff  $\alpha$  lies in  $h$  and  $\beta$  lies in  $-h$ .



# Betweenness relation

## Definition

Points  $\alpha, \beta$  and  $\gamma$  are **collinear** iff some three pseudopoints from, respectively,  $\alpha, \beta$  and  $\gamma$  share a determinant  $L$ .

## Definition

A point  $\gamma$  is **between** points  $\alpha$  and  $\beta$  iff:

- $\alpha, \beta$  and  $\gamma$  are collinear and
- $\gamma$  is incident with a line  $L$  which lies between  $\alpha$  and  $\beta$ .

## Second theorem

### Theorem

*Let  $\langle \mathbf{R}, \leq, \mathbf{O} \rangle$  be an oval structure. Then individual notions of point and line and relational notions of incidence and betweenness are definable in such a way that the corresponding structure  $\langle \Pi, \mathcal{L}, \epsilon, \mathbf{B} \rangle$  satisfies all axioms of a second-order system of geometry of betweenness and incidence.*

Crucial fact: Aleksander Śniatycki's theorem.

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# The objective

- To find a representation of oval structures which in particular means
- to show that ovals are convex sets in a certain (point-based) space.



# Toolbox

At the disposal we have:

- the standard basic incidence axioms,
- the standard betweenness axioms, including: Pasch axiom, Playfair axiom and the second-order continuity axiom.

## Internal points of regions

### Definition

- $\alpha$  lies in an oval  $a$  (or is an internal point of  $a$ ) iff there is a pseudopoint  $(L_1L_2) \in \alpha$  such that for every  $c \in (L_1L_2)$ ,  $c \cdot a \neq \mathbf{0}$ .
- $\text{Irl}(a)$  is the set of all internal points of a given oval  $a$ .
- I will write  $(L_1L_2) \leq x$  and  $\alpha \leq x$  meaning, respectively, that the pseudopoint  $(L_1L_2)$  (the point  $\alpha$ ) is an internal pseudopoint (point) of  $x$ .

## Internal point of regions

### Fact

*If  $(L_1L_2) \triangleleft x$  and  $(L_1L_2) \sim (L_3L_4)$ , then  $(L_3L_4) \triangleleft x$ .*

### Theorem

*There are no pseudopoint  $(L_1L_2)$  and no half-plane  $h$  such that  $(L_1L_2) \triangleleft h$  and  $(L_1L_2) \triangleleft -h$ .*

### Idea of the proof.

Every net  $(L_1L_2L_3)$  where the lines are pairwise distinct must contain the zero region. In case there is a half-plane  $h$  such that  $(L_1L_2)$  is an internal point of both  $h$  and its complement, then for  $L = \{h, -h\}$ , the net  $(L_1L_2L)$  has eight non-zero regions, a contradiction. □

# Topology

$$\forall a \in \mathbf{O}^+ \quad \mathbf{lrl}(a) \neq \emptyset \quad (1)$$

$$\forall a, b \in \mathbf{O} \quad \mathbf{lrl}(a \cdot b) = \mathbf{lrl}(a) \cap \mathbf{lrl}(b). \quad (2)$$

## Fact

The set  $\mathcal{B} := \{\mathbf{lrl}(a) \mid a \in \mathbf{O}^+\}$  is a basis.

## Definition

Let  $\langle \Pi, \mathcal{O} \rangle$  be a topological space introduced via  $\mathcal{B}$ .

## Properties of the topology

### Theorem

*The space  $\Pi$  is a Urysohn space.*

### Theorem

*For every region  $x$ ,  $\mathbf{Irl}(x)$  is a regular open subset of  $\Pi$ , so  $\Pi$  is semi-regular.*

### Theorem

**$\mathbf{Irl}: \mathbf{R} \rightarrow \mathbf{RO}(\Pi)$  is a bijection.**

## Ovals and convex sets

### Definition

$\Gamma \subseteq \Pi$  is **convex** iff for every  $\alpha, \beta \in \Gamma$ , if  $\gamma$  is between  $\alpha$  and  $\beta$ , then  $\gamma \in \Gamma$ .

The idea is to prove that for every oval  $a$ , the set of its internal points is convex in  $\Pi$ .

## Ovals and convex sets

### Lemma

*Every oval is the infimum of the set of all half-planes of whose part it is.*

### Lemma

*For every half-plane  $h$ ,  $\mathbf{lrl}(h)$  is convex in  $\Pi$ .*

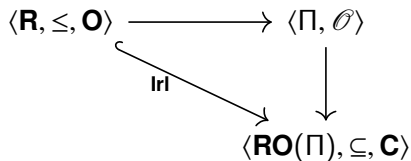
### Theorem

*For every  $a \in \mathbf{O}$ ,  $\mathbf{lrl}(a)$  is convex in  $\Pi$ .*

### Corollary

*For every half-plane  $h$ ,  $\mathbf{lrl}(h)$  is a half-plane in  $\Pi$ , that is the Boolean complement of  $\mathbf{lrl}(h)$  in  $\mathbf{RO}(\Pi)$  is convex.*

# The representation theorem



$\mathbf{Irl}$  is a dense embedding.



# An open problem

## Theorem (Hypothesis)

*For every convex open set  $C \subseteq \Pi$  there is an oval  $a$  such that  $\mathbf{Irl}(a) = C$ .*

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# The End