

Smoothing sparsely observed discrete distributions

P. E. Oliveira

Introduction

- Motivation
- Formulation
- Example

Framework

The estimators

Solving the estimators

Simulations

Introduction

A “real world” motivation

Introduction

● Motivation

● Formulation

● Example

Framework

The estimators

Solving the estimators

Simulations

- Forensic medicine, anthropological studies
- Given a corpse, characterize the age of death
 - probabilistic characterization
 - $P(\text{age of death} \in \text{interval}) = \text{level of confidence}$
- measure some parameters (teeth, bones, etc.)

- training data: measured parameters for fully known corpses

A “real world” motivation

Introduction

● Motivation

● Formulation

● Example

Framework

The estimators

Solving the estimators

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A “real world” motivation

Introduction

● Motivation

● Formulation

● Example

Framework

The estimators

Solving the estimators

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The original problem - maths

Introduction

- Motivation
- **Formulation**
- Example

Framework

The estimators

Solving the estimators

Simulations

- X vector of parameters: high dimensional, usually categorical
- Y age: integer valued, usually categorized
- estimate Y given $X = x$,
- First approaches: linear or multilinear regression
numerical estimate, no probabilistic characterization
Gustafon (1950), Konigsberg, Frankenberg, Walker (1994)
- alternatively, approximate $P_{Y|X=x}$
- late 1990's: statisticians came into play
use training data to estimate $P_{(X,Y)}$ and P_Y
Bayes Theorem to find $P_{Y|X=x}$
Lucy, Aykroyd, Pollard (1996), Lucy, Aykroyd, Pollard, Solheim (2002)
- what if P_Y is known?

The original problem - maths

Introduction

- Motivation
- **Formulation**
- Example

Framework

The estimators

Solving the estimators

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The original problem - maths

Introduction

- Motivation
- **Formulation**
- Example

Framework

The estimators

Solving the estimators

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The original problem - maths

Introduction

- Motivation
- **Formulation**
- Example

Framework

The estimators

Solving the estimators

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Example

Introduction

● Motivation

● Formulation

● Example

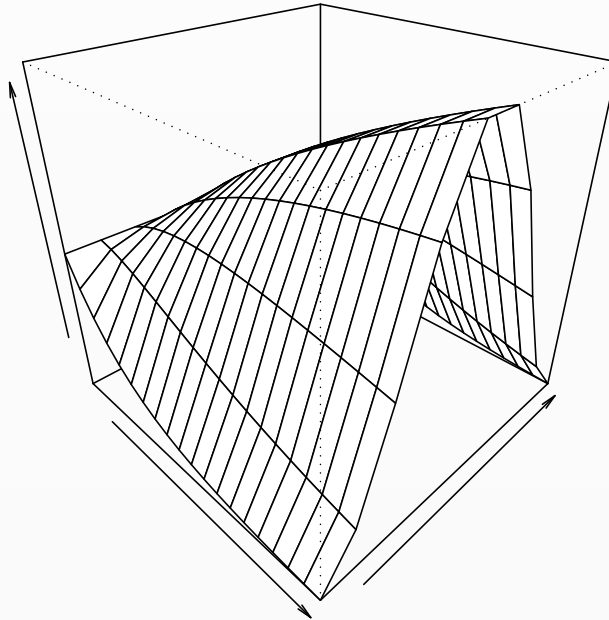
Framework

The estimators

Solving the estimators

Simulations

- 20×10 table; 150 points



0	1	1	0	2	1	1	2	0	1
0	0	0	2	0	0	2	0	0	0
0	0	0	0	1	0	0	0	2	1
0	1	0	0	1	0	2	0	1	1
0	0	0	0	1	0	1	1	2	0
2	1	2	2	1	1	0	2	0	0
0	2	1	1	1	2	0	1	1	0
0	1	0	0	1	4	0	0	1	0
0	1	1	1	1	1	1	2	2	0
0	0	2	2	1	1	2	0	1	0
0	0	0	3	0	2	1	0	1	0
0	0	1	1	1	1	3	0	0	0
0	0	0	1	1	1	1	0	0	0
0	0	0	2	0	2	0	0	1	0
0	1	0	2	4	4	2	2	1	0
0	0	0	3	1	3	1	0	1	0
0	0	0	0	4	0	1	0	0	0
0	0	0	0	4	1	1	0	0	0
0	0	0	1	2	0	0	4	1	0
0	1	1	2	2	2	0	1	0	0

Example

Introduction

● Motivation

● Formulation

● Example

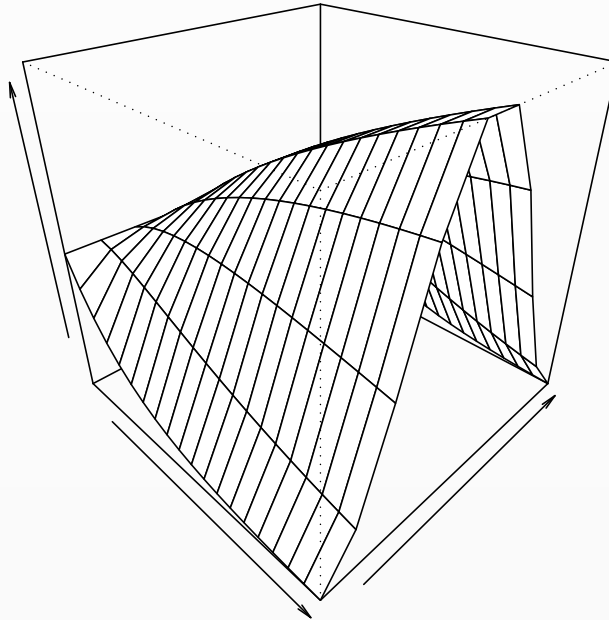
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The estimators

Solving the estimators

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0	0	0	2	0	0	2	0	0	0
0	0	0	0	1	0	0	0	2	1
0	1	0	0	1	0	2	0	1	1
0	0	0	0	1	0	1	1	2	0
2	1	2	2	1	1	0	2	0	0
0	2	1	1	1	2	0	1	1	0
0	1	0	0	1	4	0	0	1	0
0	1	1	1	1	1	1	2	2	0
0	0	2	2	1	1	2	0	1	0
0	0	0	3	0	2	1	0	1	0
0	0	1	1	1	1	3	0	0	0
0	0	0	1	1	1	1	0	0	0
0	0	0	2	0	2	0	0	1	0
0	1	0	2	4	4	2	2	1	0
0	0	0	3	1	3	1	0	1	0
0	0	0	0	4	0	1	0	0	0
0	0	0	0	4	1	1	0	0	0
0	0	0	1	2	0	0	4	1	0
0	1	1	2	2	2	0	1	0	0

- no more observations available; **sparse data**

Introduction

Framework

- The maths problem
- Smoothing
- Discrete data

The estimators

Solving the estimators

Simulations

Framework

The maths problem

Introduction

Framework

● The maths problem

● Smoothing

● Discrete data

The estimators

Solving the estimators

Simulations

- discrete distribution (1D, 2D)
cells: C_1, \dots, C_k or $C_{i,j}$
total number of cells: N
cell probabilities (unknown): P_i or $P_{i,j}$
- some (typically few) observations: n
cell counts: N_i or $N_{i,j}$
cell frequencies: $\bar{P}_i = \frac{N_i}{n}$ or $\bar{P}_{i,j} = \frac{N_{i,j}}{n}$
- approximate the probability distribution
- 2D case: knowledge of marginal distribution
- nonasymptotic results

The maths problem

Introduction

Framework

● The maths problem

● Smoothing

● Discrete data

The estimators

Solving the estimators

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Smoothing

Introduction

Framework

- The maths problem
- **Smoothing**
- Discrete data

The estimators

Solving the estimators

Simulations

- histogram is clearly a poor answer to many zeros, does not integrate knowledge of marginal distribution (2D)

0	1	1	0	2	1	1	2	0	1
0	0	0	2	0	0	2	0	0	0
0	0	0	0	1	0	0	0	2	1
0	1	0	0	1	0	2	0	1	1
0	0	0	0	1	0	1	1	2	0
2	1	2	2	1	1	0	2	0	0
0	2	1	1	1	2	0	1	1	0
0	1	0	0	1	4	0	0	1	0
0	1	1	1	1	1	1	2	2	0
0	0	2	2	1	1	2	0	1	0
0	0	0	3	0	2	1	0	1	0
0	0	1	1	1	1	3	0	0	0
0	0	0	1	1	1	1	0	0	0
0	0	0	2	0	2	0	0	1	0
0	1	0	2	4	4	2	2	1	0
0	0	0	3	1	3	1	0	1	0
0	0	0	0	4	0	1	0	0	0
0	0	0	0	4	1	1	0	0	0
0	0	0	1	2	0	0	4	1	0
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Smoothing

Introduction

Framework

- The maths problem
- **Smoothing**
- Discrete data

The estimators

Solving the estimators

Simulations

- histogram is clearly a poor answer
to many zeros, does not integrate knowledge of marginal distribution (2D)
it can be (well) justified asymptotically
- smoothing methods: kernels and local polynomials
continuous data
- categorical data: contiguity
- smoothed estimates
 - biased
 - good **mean square error** convergence rates
- how to incorporate marginal knowledge into smoothing?

Smoothing

Introduction

Framework

● The maths problem

● **Smoothing**

● Discrete data

The estimators

Solving the estimators

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Smoothing

Introduction

Framework

- The maths problem
- **Smoothing**
- Discrete data

The estimators

Solving the estimators

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Smoothing

Introduction

Framework

● The maths problem

● **Smoothing**

● Discrete data

The estimators

Solving the estimators

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Smoothing discrete data

Introduction

Framework

- The maths problem
- Smoothing
- **Discrete data**

The estimators

Solving the estimators

Simulations

- two early approaches:
 - "convolution" with a prescribed distribution
 - discretized version of kernel methods

Simonoff (1983), Titterington, Bowman (1985)

Hall, Titterington (1987), Burman (1987)

- discretized polynomial method

Simonoff (1995, 1996), Dong, Simonoff (1995)

Aerts, Augustyns, Janssen (1997)

- asymptotic characterizations keeping sparseness

$$\frac{n}{N} \longrightarrow \lambda \text{ finite}$$

number of cells increases with number of observations

Smoothing discrete data

Introduction

Framework

- The maths problem
- Smoothing
- **Discrete data**

The estimators

Solving the estimators

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Smoothing discrete data

Introduction

Framework

- The maths problem
- Smoothing
- Discrete data

The estimators

Solving the estimators

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Introduction

Framework

The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- 2D with marginal
- Nonnegativity

Solving the estimators

Simulations

The estimators

poly. smoother 1D

Introduction

Framework

The estimators

● poly. smoother 1D

● poly. smoother 1D

● 2D – degree 2

● 2D with marginal

● Nonnegativity

Solving the estimators

Simulations

- symmetric weight function: $p(j)$, $j = -u, \dots, u$

- $$H_\ell = \sum_{i=1}^N \left(\bar{P}_i - \beta_{0,\ell} - \beta_{1,\ell}(x_i - x_\ell) - \beta_{p,\ell}(x_i - x_\ell)^p \right)^2 p(i - \ell)$$

- $$\mathbf{X}_\ell = \begin{bmatrix} \dots\dots\dots & \dots\dots\dots & \dots\dots\dots & \dots\dots\dots \\ 1 & x_i - x_\ell & \dots & (x_i - x_\ell)^p \\ \dots\dots\dots & \dots\dots\dots & \dots\dots\dots & \dots\dots\dots \end{bmatrix}$$

$$\mathbf{W}_\ell = \text{diag} \left(p(j - \ell), j = 1 - k, \dots, 2k \right)$$

- minimize $H_\ell = (\bar{\mathbf{P}} - \mathbf{X}_\ell \beta_\ell)^t \mathbf{W}_\ell (\bar{\mathbf{P}} - \mathbf{X}_\ell \beta_\ell)$
- The border effect

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poly. smoother 1D

Introduction

Framework

The estimators

● poly. smoother 1D

● poly. smoother 1D

● 2D – degree 2

● 2D with marginal

● Nonnegativity

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poly. smoother 1D

Introduction

Framework

The estimators

● poly. smoother 1D

● poly. smoother 1D

● 2D – degree 2

● 2D with marginal

● Nonnegativity

Solving the estimators

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Introduction

Framework

The estimators

● poly. smoother 1D

● poly. smoother 1D

● 2D – degree 2

● 2D with marginal

● Nonnegativity

Solving the estimators

Simulations

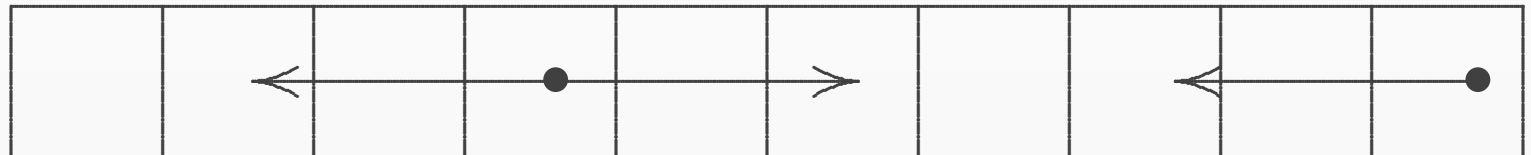
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Introduction

Framework

The estimators

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- **poly. smoother 1D**
- 2D – degree 2
- 2D with marginal
- Nonnegativity

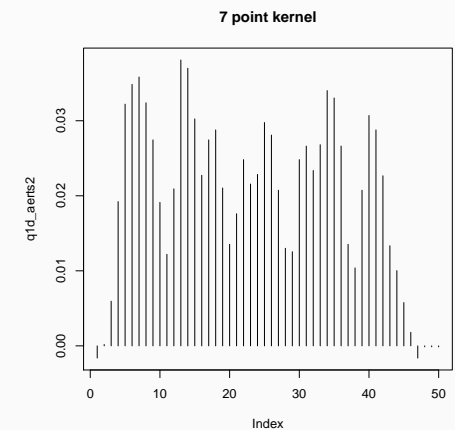
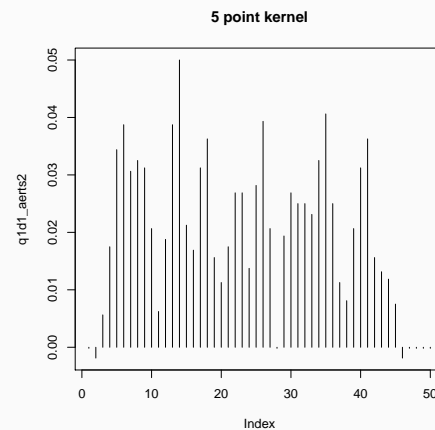
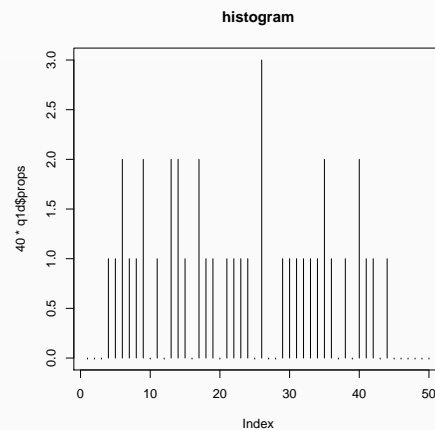
Solving the estimators

Simulations

- $PS_{\ell}(0) = PS_{\ell}(1) = \sum_{j=-u}^u \bar{P}_{\ell-j} p(j)$

- $PS_{\ell}(2) = PS_{\ell}(3) = \sum_{j=-u}^u \bar{P}_{\ell-j} q(j)$

$$\sum_{j=-u}^u j^2 q(j) = 0$$



poly. smoother 1D

Introduction

Framework

The estimators

- poly. smoother 1D
- **poly. smoother 1D**
- 2D – degree 2
- 2D with marginal
- Nonnegativity

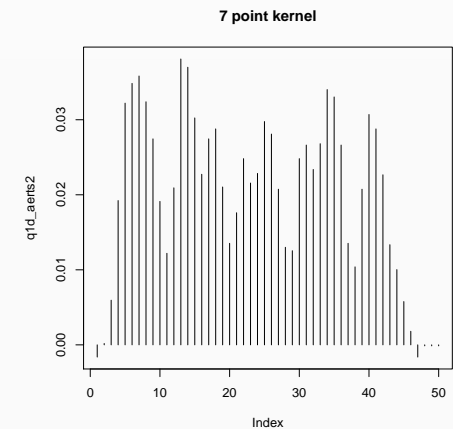
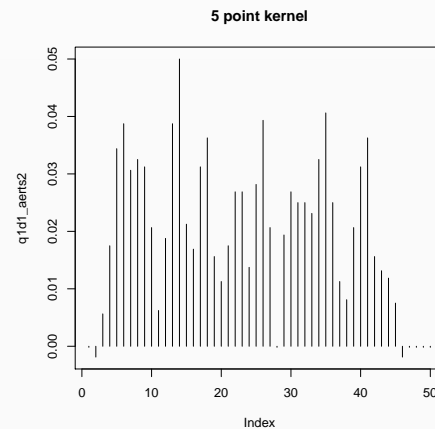
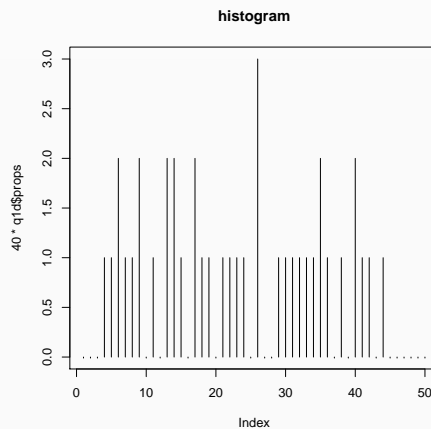
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Framework

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- Nonnegativity

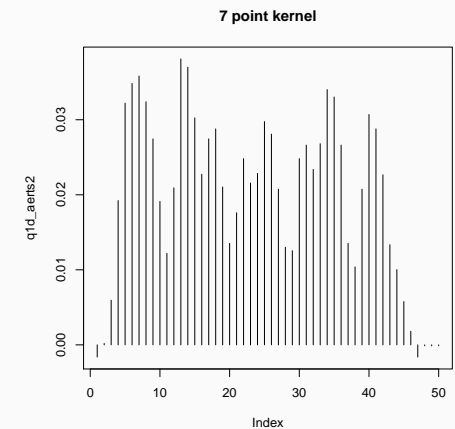
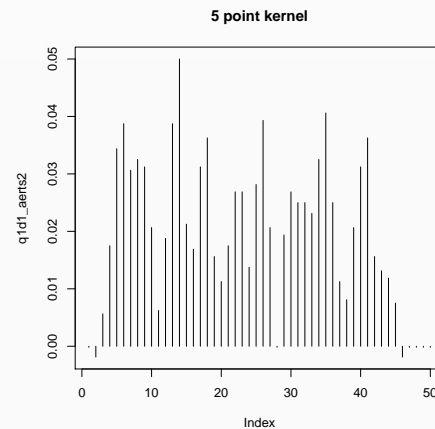
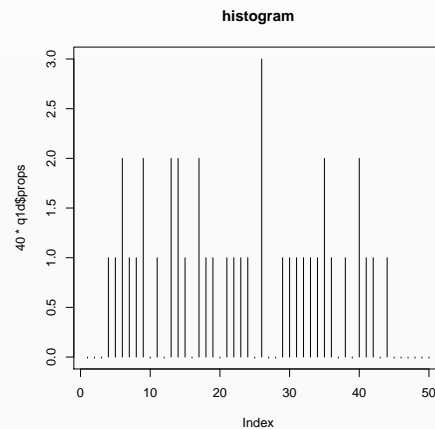
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2D – degree 2

Introduction

0 1 1 0 2 1 1 2 0 1
0 0 0 2 0 0 2 0 0 0

Framework

0 0 0 0 1 0 0 0 2 1
0 1 0 0 1 0 2 0 1 1

The estimators

● poly. smoother 1D

0 0 0 0 1 0 1 1 2 0
2 1 2 2 1 1 0 2 0 0

● poly. smoother 1D

0 2 1 1 1 2 0 1 1 0
0 1 0 0 1 4 0 0 1 0

● 2D – degree 2

0 1 1 1 1 1 1 2 2 0
0 0 2 2 1 1 2 0 1 0

● 2D with marginal

0 0 0 3 0 2 1 0 1 0
0 0 1 1 1 1 3 0 0 0

● Nonnegativity

0 0 0 1 1 1 1 0 0 0
0 0 0 2 0 2 0 0 1 0

Solving the estimators

0 1 0 2 4 4 2 2 1 0
0 0 0 3 1 3 1 0 1 0

Simulations

0 0 0 0 4 0 1 0 0 0
0 0 0 0 4 1 1 0 0 0

0 0 0 1 2 0 0 4 1 0
0 1 1 2 2 2 0 1 0 0

2D – degree 2

Introduction

Framework

The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- 2D with marginal
- Nonnegativity

Solving the estimators

Simulations

-9.965128e-04	4.721981e-03	0.0050759045	0.0008349213	0.011245185	0.005891897	0.0068352396	1.109993e-02	0.0001099982	5.181
1.580869e-03	2.505594e-03	0.0028480877	0.0129416120	0.004154047	0.003234309	0.0137405439	3.428898e-03	0.0028558472	2.710
1.710888e-03	2.210609e-03	0.0020490101	0.0028498377	0.008202191	0.002364985	0.0039309906	3.153937e-03	0.0142188067	9.308
1.195192e-03	6.179673e-03	0.0012283798	0.0015325213	0.007227906	0.001729657	0.0126851933	2.428458e-03	0.0083725779	7.420
1.603390e-03	1.884026e-03	0.0019010164	0.0021200014	0.007657558	0.002408935	0.0080221977	8.466088e-03	0.0134219006	2.514
9.754467e-03	5.609060e-03	0.0101415229	0.0100148385	0.005038259	0.004882510	-0.0010643480	9.150874e-03	-0.0009443339	-2.582
2.854394e-05	1.078408e-02	0.0058994051	0.0059958295	0.006100070	0.012021082	-0.0001077673	5.560378e-03	0.0050021814	-1.283
1.255469e-04	6.190997e-03	0.0011972852	0.0017938263	0.007530215	0.023647733	0.0018353259	1.680412e-03	0.0061719271	-1.732
-1.897867e-03	4.262225e-03	0.0049243643	0.0055297966	0.005198812	0.006755134	0.0056425323	1.021427e-02	0.0105918161	-1.221
-1.630505e-03	-3.553853e-04	0.0108517022	0.0122998861	0.006265007	0.007071982	0.0113364697	2.117729e-04	0.0052805899	-1.331
-5.586377e-04	9.281415e-05	0.0018946391	0.0181717885	0.002662193	0.012745567	0.0081851784	9.241139e-04	0.0059082695	-2.592
-2.289896e-04	1.929379e-04	0.0062052527	0.0082888318	0.007344061	0.008572015	0.0181968990	1.015544e-03	0.0007384092	-3.249
1.453278e-03	1.776886e-03	0.0024555204	0.0095358034	0.009180380	0.010124910	0.0092945726	2.406983e-03	0.0022849033	1.486
5.669475e-04	1.230106e-03	0.0015932888	0.0139858971	0.004451404	0.014817197	0.0033674921	2.118594e-03	0.0067610200	1.108
-5.909744e-03	-4.582776e-04	-0.0045938744	0.0091649089	0.019997531	0.021075494	0.0086148683	6.670175e-03	0.0009943413	-5.555
-2.063321e-03	-1.272290e-03	-0.0006801415	0.0169188400	0.009674483	0.018249365	0.0064487073	-2.864721e-05	0.0042748223	-1.521
6.311215e-04	7.933708e-04	0.0013509305	0.0038614380	0.026280996	0.004806888	0.0081023080	2.002920e-03	0.0014955388	6.744
1.492060e-04	3.035544e-04	0.0009891848	0.0030456233	0.025979395	0.008602320	0.0074486578	2.353181e-03	0.0009141857	2.146
-1.166191e-03	-5.051119e-04	0.0001104707	0.0064557935	0.013695496	0.001907090	0.0013933920	2.227397e-02	0.0059466016	-1.115
-1.268241e-03	4.747879e-03	0.0055811593	0.0123048729	0.013432385	0.011589534	-0.0001675233	6.449686e-03	-0.0009287611	-1.740

2D – degree 2

Introduction

Framework

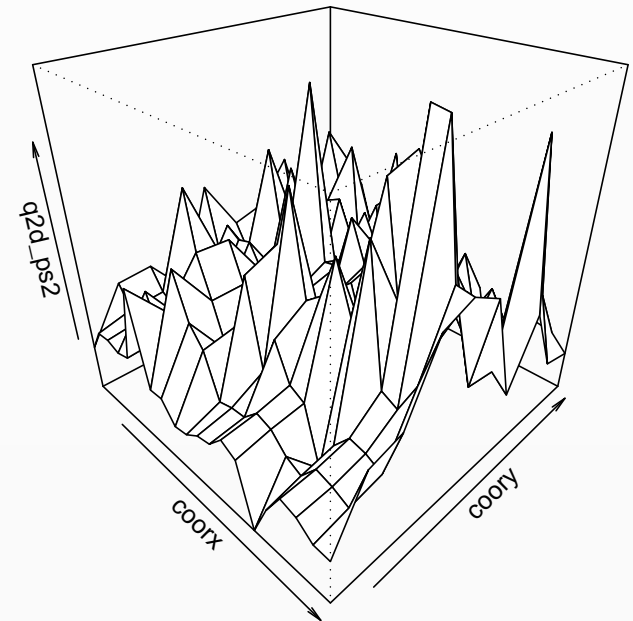
The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- 2D with marginal
- Nonnegativity

Solving the estimators

Simulations

0	1	1	0	2	1	1	2	0	1
0	0	0	2	0	0	2	0	0	0
0	0	0	0	1	0	0	0	2	1
0	1	0	0	1	0	2	0	1	1
0	0	0	0	1	0	1	1	2	0
2	1	2	2	1	1	0	2	0	0
0	2	1	1	1	2	0	1	1	0
0	1	0	0	1	4	0	0	1	0
0	1	1	1	1	1	1	2	2	0
0	0	2	2	1	1	2	0	1	0
0	0	0	3	0	2	1	0	1	0
0	0	1	1	1	1	3	0	0	0
0	0	0	1	1	1	1	0	0	0
0	0	0	2	0	2	0	0	1	0
0	1	0	2	4	4	2	2	1	0
0	0	0	3	1	3	1	0	1	0
0	0	0	0	4	0	1	0	0	0
0	0	0	0	4	1	1	0	0	0
0	0	0	1	2	0	0	4	1	0
0	1	1	2	2	2	0	1	0	0



$$PS_{i,j}(2) = \sum_{s,t} R_{s,t} \bar{P}_{s,t}$$

$$R_{s,t} = p_1(s-i)p_2(t-j) \left[U + V \left(\frac{s-i}{K} \right)^2 + W \left(\frac{t-j}{L} \right)^2 \right]$$

2D with marginal

Introduction

Framework

The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- **2D with marginal**
- Nonnegativity

Solving the estimators

Simulations

- $$H_{i,j} = \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)$$

- minimize
$$\sum_{\ell=1}^L H_{i,\ell}$$

subject to
$$\sum_{j=1}^L \beta_{0,i,j} = \Pi_i$$

- $$\text{CPS}_{i,j}(p) = \text{PS}_{i,j}(p) + \frac{1}{L} \left(\Pi_i - \sum_{\ell=1}^L \text{PS}_{i,\ell}(p) \right)$$

- the constraint introduces an additive correction
- it does not prevent negative estimates
- corrects deviations from prescribed marginal uniformly along each line

2D with marginal

Introduction

Framework

The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- **2D with marginal**
- Nonnegativity

Solving the estimators

Simulations

- $$H_{i,j} = \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)$$

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- the constraint introduces an additive correction
- it does not prevent negative estimates
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Smoothing and nonnegativity

Introduction

Framework

The estimators

- poly. smoother 1D
- poly. smoother 1D
- 2D – degree 2
- 2D with marginal
- **Nonnegativity**

Solving the estimators

Simulations

- Relative errors

$$H_{i,j}^* = \frac{1}{\beta_{0,i,j}} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,j} \beta_{i,j} \right)$$

- χ_2 tests error

- minimize $H_i^* = \sum_{\ell=1}^L H_{i,\ell}^*$
subject to $\sum_{j=1}^L \beta_{0,i,j} = \Pi_i$

one optimization problem per line

- 1D version needs a constraint: $\sum_{\ell=1}^k \beta_{0,\ell} = 1$

Introduction

Framework

The estimators

Solving the estimators

- Some maths
- Some more maths
- Even more maths

Simulations

Solving the estimators

Some maths

Introduction

Framework

The estimators

Solving the estimators

• Some maths

• Some more maths

• Even more maths

Simulations

- First order conditions

$$\mathbf{h} = (1, 0, 0, 0, 0, 0)^t$$

$$\lambda\beta_{0,i,l}\mathbf{h} =$$

$$= -2\mathbf{X}_{i,l}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

$$- \frac{\mathbf{h}}{\beta_{0,i,l}} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

- $\mathbf{X}_{i,j} = [\mathbf{e}^t | \mathbf{T}] \longrightarrow \tilde{\mathbf{X}}_{i,j} = [\mathbf{0} | \mathbf{T}] \quad \tilde{\beta}_{i,l} = \beta_{i,l} - \beta_{0,i,l}\mathbf{h}$

- $\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l}\mathbf{e} \right) = \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \tilde{\beta}_{i,l}$

$$\begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \\ 0 & & \mathbf{M} \end{bmatrix}$$

Some maths

Introduction

Framework

The estimators

Solving the estimators

• Some maths

• Some more maths

• Even more maths

Simulations

- First order conditions

$$\mathbf{h} = (1, 0, 0, 0, 0, 0)^t$$

$$\lambda\beta_{0,i,l}\mathbf{h} =$$

$$= -2\mathbf{X}_{i,l}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

$$- \frac{\mathbf{h}}{\beta_{0,i,l}} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

- $\mathbf{X}_{i,j} = [\mathbf{e}^t | \mathbf{T}] \longrightarrow \tilde{\mathbf{X}}_{i,j} = [\mathbf{0} | \mathbf{T}] \quad \tilde{\beta}_{i,l} = \beta_{i,l} - \beta_{0,i,l}\mathbf{h}$

- $\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l}\mathbf{e} \right) = \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \tilde{\beta}_{i,l}$

$$\begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \\ 0 & \mathbf{M} & \end{bmatrix}^{-1} = \begin{bmatrix} 0 & \dots & 0 \\ \vdots & & \\ 0 & \mathbf{M}^{-1} & \end{bmatrix}$$

Some maths

Introduction

Framework

The estimators

Solving the estimators

• Some maths

• Some more maths

• Even more maths

Simulations

- First order conditions

$$\mathbf{h} = (1, 0, 0, 0, 0, 0)^t$$

$$\lambda\beta_{0,i,l}\mathbf{h} =$$

$$= -2\mathbf{X}_{i,l}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

$$- \frac{\mathbf{h}}{\beta_{0,i,l}} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)^t \mathbf{W}_{i,j} \left(\vec{\mathbf{P}} - \mathbf{X}_{i,l}\beta_{i,l} \right)$$

- $\mathbf{X}_{i,j} = [\mathbf{e}^t | \mathbf{T}] \longrightarrow \tilde{\mathbf{X}}_{i,j} = [\mathbf{0} | \mathbf{T}] \quad \tilde{\beta}_{i,l} = \beta_{i,l} - \beta_{0,i,l}\mathbf{h}$

- $\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l}\mathbf{e} \right) = \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \tilde{\beta}_{i,l}$

$$\tilde{\beta}_{i,l} = \left(\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \right)^{-1} \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l}\mathbf{e} \right)$$

Some more maths

Introduction

Framework

The estimators

Solving the estimators

- Some maths
- **Some more maths**
- Even more maths

Simulations

- $\tilde{\beta}_{i,l} = \left(\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \right)^{-1} \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l} \mathbf{e} \right)$

- reintroduce into the first (nonlinear) equation
some matrix algebra

$$\vec{\mathbf{P}}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \vec{\mathbf{P}} - \beta_{0,i,l}^2 \mathbf{e}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \mathbf{e} = \lambda \beta_{0,i,l}^2$$

and, using the marginal constraint,

$$\text{CRPS}_{i,j} = \Pi_i \frac{\left| \vec{\mathbf{P}}^t (\mathbf{W}_{i,j} - \mathbf{A}_{i,j}) \vec{\mathbf{P}} \right|^{1/2}}{\sum_{l=1}^L \left| \vec{\mathbf{P}}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \vec{\mathbf{P}} \right|^{1/2}}$$

$$\mathbf{A}_{i,j} = \mathbf{W}_{i,j} \tilde{\mathbf{X}}_{i,j} \left(\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,j} \tilde{\mathbf{X}}_{i,j} \right)^{-1} \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,j}$$

- multiplicative correction to unconstrained solution

Some more maths

Introduction

Framework

The estimators

Solving the estimators

- Some maths
- **Some more maths**
- Even more maths

Simulations

- $\tilde{\beta}_{i,l} = \left(\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \tilde{\mathbf{X}}_{i,l} \right)^{-1} \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,l} \left(\vec{\mathbf{P}} - \beta_{0,i,l} \mathbf{e} \right)$

- reintroduce into the first (nonlinear) equation
some matrix algebra

$$\vec{\mathbf{P}}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \vec{\mathbf{P}} - \beta_{0,i,l}^2 \mathbf{e}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \mathbf{e} = \lambda \beta_{0,i,l}^2$$

and, using the marginal constraint,

$$\text{CRPS}_{i,j} = \Pi_i \frac{\left| \vec{\mathbf{P}}^t (\mathbf{W}_{i,j} - \mathbf{A}_{i,j}) \vec{\mathbf{P}} \right|^{1/2}}{\sum_{l=1}^L \left| \vec{\mathbf{P}}^t (\mathbf{W}_{i,l} - \mathbf{A}_{i,l}) \vec{\mathbf{P}} \right|^{1/2}}$$

$$\mathbf{A}_{i,j} = \mathbf{W}_{i,j} \tilde{\mathbf{X}}_{i,j} \left(\tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,j} \tilde{\mathbf{X}}_{i,j} \right)^{-1} \tilde{\mathbf{X}}_{i,j}^t \mathbf{W}_{i,j}$$

- multiplicative correction to unconstrained solution

Even more maths

Introduction

Framework

The estimators

Solving the estimators

- Some maths
- Some more maths
- **Even more maths**

Simulations

- $$\mathbf{e}^t (\mathbf{W}_{i,j} - \mathbf{A}_{i,j}) \mathbf{e} = 1 - \left(\frac{\tau_2^4 \sigma_1^4 + \tau_1^4 \sigma_2^4 + 2\sigma_1^4 \sigma_2^4}{\delta} \right)$$

$$\delta = \tau_1^4 \tau_2^4 - \sigma_1^4 \sigma_2^4$$

- $$\mathbf{e}^t (\mathbf{W}_{i,j} - \mathbf{A}_{i,j}) \mathbf{e} = 0$$
 for “gaussian kernels”

$$\tau_1^4 - 3\sigma_1^4 = 0, \quad \tau_2^4 - 3\sigma_2^4 = 0$$

- choose leptokurtic kernels
- some cheating – border and edge effects versus replication of data

Even more maths

Introduction

Framework

The estimators

Solving the estimators

- Some maths
- Some more maths
- **Even more maths**

Simulations

- $$\mathbf{e}^t (\mathbf{W}_{i,j} - \mathbf{A}_{i,j}) \mathbf{e} = 1 - \left(\frac{\tau_2^4 \sigma_1^4 + \tau_1^4 \sigma_2^4 + 2\sigma_1^4 \sigma_2^4}{\delta} \right)$$

$$\delta = \tau_1^4 \tau_2^4 - \sigma_1^4 \sigma_2^4$$

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 for “gaussian kernels”

$$\tau_1^4 - 3\sigma_1^4 = 0, \quad \tau_2^4 - 3\sigma_2^4 = 0$$

- choose leptokurtic kernels
- some cheating – border and edge effects versus replication of data

Introduction

Framework

The estimators

Solving the estimators

Simulations

- 2D examples
- comparing
- 2D – comparing
- Comparing

Simulations

2D examples

Introduction

Framework

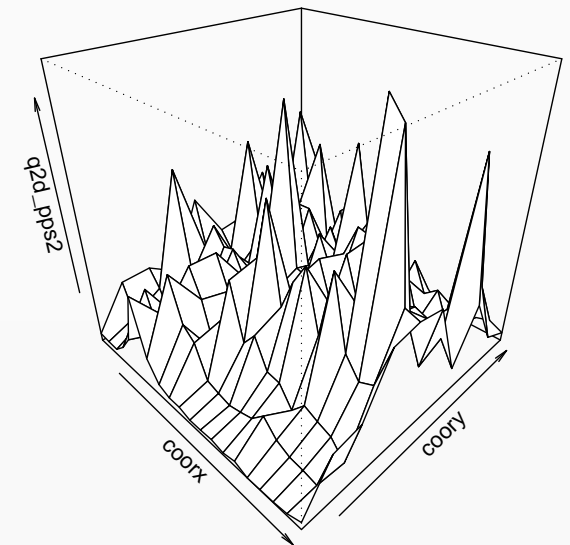
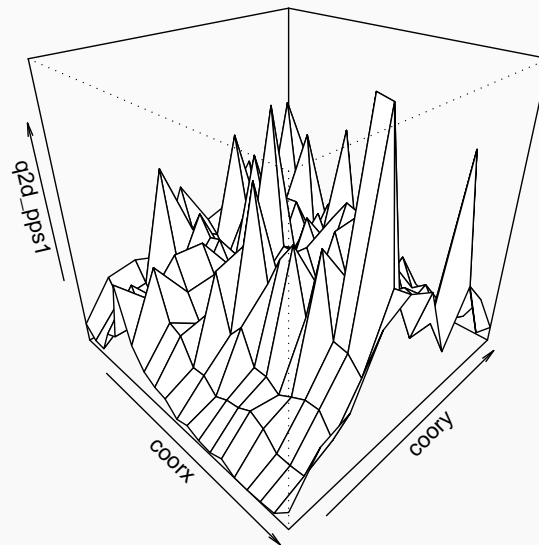
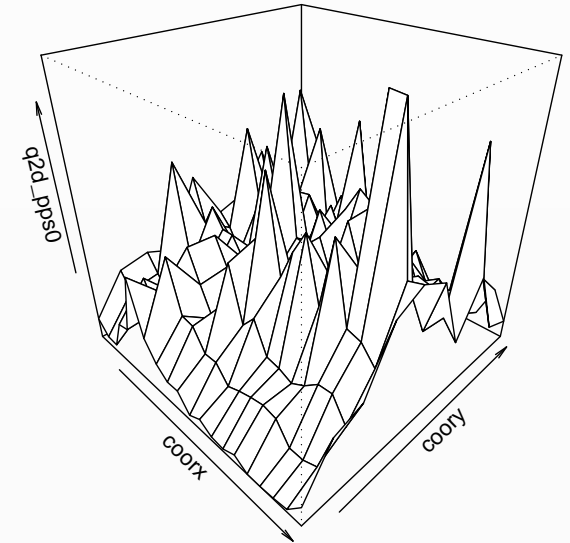
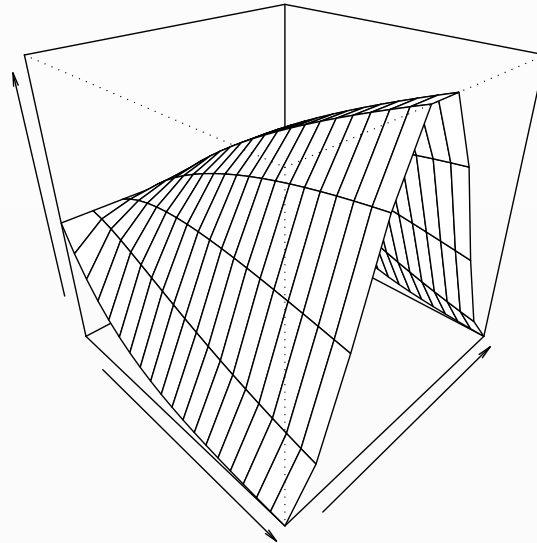
The estimators

Solving the estimators

Simulations

● 2D examples

- comparing
- 2D – comparing
- Comparing



comparing

Introduction

Framework

The estimators

Solving the estimators

Simulations

• 2D examples

• **comparing**

• 2D – comparing

• Comparing

- minimum estimates

CPS(2)	-0.005909744	CRPS(2)	0.0003165518
CRPS(1)	0.0003303732	CRPS(2)	0.0003733672
true dist. \longrightarrow 0.0001364			

- error criteria

- $$\text{MSSE}(\mathbf{P}^*) = \mathbb{E} \left(\sum_{i=1}^k (P_i^* - P_i)^2 \right)$$

- $$\text{NSUP}(\mathbf{P}^*) = \sup_{1 \leq i \leq k} |P_i^* - P_i|$$

- $$\text{SPSUP}(\mathbf{P}^*) = \sup_{1 \leq i \leq k} \left| \frac{P_i^*}{P_i} - 1 \right|$$
 Simonof (1996)

2D versions: adapt summations

2D – comparing

Introduction

Framework

The estimators

Solving the estimators

Simulations

- 2D examples
- comparing
- **2D – comparing**
- Comparing

From this one estimate:

- MSSE

CPS(2)	0.004213980	CRPS(0)	0.001135212
CRPS(1)	0.001260446	CRPS(2)	0.002095495

- NSUP

CPS(2)	0.01753402	CRPS(0)	0.009084917
CRPS(1)	0.009717237	CRPS(2)	0.01282403

- SPSUP

CPS(2)	18.61315	CRPS(0)	19.30157
CRPS(1)	17.59961	CRPS(2)	9.2398

Comparing – Monte Carlo

Introduction

Framework

The estimators

Solving the estimators

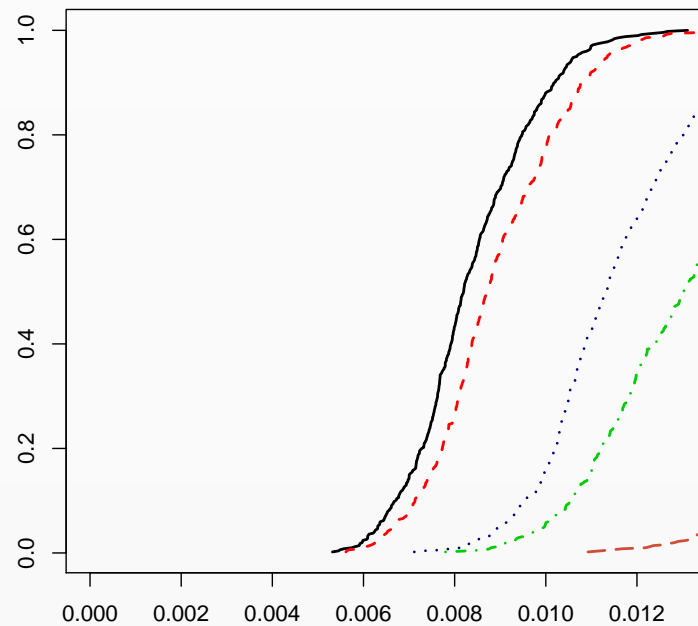
Simulations

- 2D examples
- comparing
- 2D – comparing
- Comparing

MSSE

CPS(0)	0.002455097	CRPS(0)	0.001103970
CPS(2)	0.004304129	CRPS(1)	0.001194746
		CRPS(2)	0.002019461

NSUP



SPSUP

