Automated Production of Readable Proofs for Theorems in Euclidian Geometry

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The first approach to the automation of proofs in Geometry focused in synthetic proofs with the attempt to automate the traditional proof method (Gelernter 59, Coelho and Pereira 86, Greeno 79).

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In this talk we will speak, briefly, about this two approaches and then we will focus on the automation of the Area Method, a synthetic, efficient method for the automation of proofs in Euclidean Geometry (Zhang 95, Chou 96, Narboux 04).
A construction is expressed in terms of some algebraic quantities and then some property related to the construction is proved by algebraic methods.

**Theorem 1 (Simson’s theorem)** Let $D$ be a point on the circumscribed circle $(O)$ of triangle $ABC$. From $D$ three perpendiculars are drawn to the three sides $BC$, $CA$, and $AB$ of $\triangle ABC$. Let $E$, $F$, and $G$ be the three feet respectively. Show that $E$, $F$, and $G$ are collinear.
Demonstration

Let $A = (0, 0), B = (u_1, 0), C = (u_2, u_3), O = (x_2, x_1), D = (x_3, x_4), E = (x_5, x_4), F = (x_7, x_6)$ and $G = (x_3, 0)$. Then the hypothesis equations are:

$$h_1 = 2u_2x_2 + 2u_3x_1 - u_3^2 - u_2^2 = 0 \quad OA \equiv OC$$
$$h_2 = 2u_1x_2 - u_1^2 = 0 \quad OA \equiv OB$$
$$h_3 = -x_3^2 + 2x_2x_3 + 2u_4x_1 - u_4^2 = 0 \quad OA \equiv OD$$
$$h_4 = u_3x_5 + (-u_2 + u_1)x_4 - u_1u_3 = 0$$
$$h_5 = (u_2 - u_1)x_5 + u_3x_4 + (-u_2 + u_1)x_3 - u_3u_4 = 0$$
$$h_6 = u_3x_7 - u_2x_6 = 0$$
$$h_7 = u_2x_7 + u_3x_6 - u_2x_3 - u_3u_4 = 0$$

Points $E, B$ and $C$ are collinear
$$DE \perp BC$$
Points $F, A$ and $C$ are collinear
$$DF \perp AC$$

The conclusion is:

$$g = x_4x_7 + (-x_5 + x_3)x_6 - x_3x_4 = 0 \quad Points \; E, \; F \; and \; G \; are \; collinear$$

Now we can triangulate $h_1, h_2, \ldots, h_7 (\ldots)$

$$\ldots$$

$$R_0 = \text{rem}(R_1, f_1, x_1) = 0$$

Since the final remainder $R_0$ is 0, by the remainder formula, we have proved Simson’s theorem (\ldots).
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All these methods don’t reflect the constructive nature of the problems, are unrelated to any geometric method, and the proofs have only a yes/no conclusion.
A visual proof

A traditional geometric proof reflects the constructive nature of the problem, uses geometric methods and it is human readable.
We begin by defining a class of geometry statements whose hypotheses can be described constructively and whose conclusions can be represented by polynomials in some geometry quantities, without any relation to a system of coordinates.
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**Definition 1 (Class of Constructive Geometry Statements)** The class of Constructive Geometry Statements, $C$, is the class of statements defined as follows. A statement in class $C$ is a list $S = (C_1, C_2, \ldots, C_n, G)$ where $C_i$ for $1 \leq i \leq n$ are constructions such that each $C_i$ introduces a new point from the points introduced before; and $G = (E_1, E_2)$ where $E_1$ and $E_2$ are polynomials in geometric quantities of the points introduced by the $C_i$ and $E_1 = E_2$ is the conclusion of the statement.
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Let $S = (C_1, C_2, \ldots, C_n, (E_1, E_2))$ be a statement in $C$. The ndg condition of $S$ is the set of ndg conditions of the $C_i$s plus the condition that the denominators of the length ratios in $E_1$ and $E_2$ are not equal to zero.
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This class covers a wide range of geometry theorems.
Points are the basic geometry objects, from which we can introduce two other geometric objects: lines and circles.
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**Definition 2 (Ratio of parallel lines)** Let $ABCD$ be a parallelogram and $P, Q$ be two points on $CD$. We define the ratio of two parallel line segments as follows:

$$\frac{PQ}{AB} = \frac{PQ}{DC}$$
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Definition 3 (Signed Area) The signed area $S_{ABC}$ of triangle $ABC$ is the usual area with a sign depending on the order of the vertices $A, B, and C$: if $A \rightarrow B \rightarrow C$ rotates counterclockwisely, $S_{ABC}$ is positive, otherwise it is negative.
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Definition 4 (Pythagoras difference) For three points $A, B,$ and $C$, the Pythagoras difference $P_{ABC}$ is defined to be:

$$P_{ABC} = AB^2 + CB^2 - AC^2.$$
The Area Method - minimal set of constructions

**C1** – (POINT[S] Y1, ..., Yn). Take arbitrary points Y_1, ..., Y_n in the plane.

**C7** – (PRATIO Y W U V r). Take a point Y on the line (PLINE W U V) such that

\[
\frac{WY}{UV} = r
\]

\[
WY = rUV.
\]

**C8** – (TRATIO Y U V r). Take a point Y on line (TLINE U U V) such that

\[
\frac{UY}{UV} = r
\]

\[
r = \frac{4S_{UVY}}{P_{UVU}} \left(= \frac{UY}{UV}\right).
\]

**C41** – (INTER Y (LINE U V) (LINE P Q)).

**C42** – (FOOT Y P U V). The ndg condition is U \neq V.
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C41 – (INTER Y (LINE U V) (LINE P Q)).

C42 – (FOOT Y P U V). The ndg condition is \(U \neq V\).
The key step of the method is to *eliminate points from geometry quantities*. The points are introduced naturally and are eliminated from the conclusion in the reverse order. Considering only the minimal set of constructions: C1, C7, C8, C41, and C42 we need only to eliminate points introduced by four constructions from three kinds of geometry quantities.

<table>
<thead>
<tr>
<th>Construction</th>
<th>ndc</th>
<th>Elimination formulas</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>$P_{AYB}$ $P_{ABY}$ $P_{ABCY}$ $S_{ABY}$ $S_{ABCY}$ $\frac{AY}{CD}$ $\frac{AY}{BY}$</td>
</tr>
<tr>
<td>1 C7</td>
<td>$U \neq V$, if $r = \frac{r_1}{r_2}$ then $r_2 = 0$</td>
<td>EL6</td>
</tr>
<tr>
<td>2 C8</td>
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<td>EL9</td>
</tr>
<tr>
<td>3 C41</td>
<td>$U \neq V$</td>
<td>EL5</td>
</tr>
<tr>
<td>4 C42</td>
<td>$U \neq V$</td>
<td>EL5</td>
</tr>
</tbody>
</table>
The automation of the area method by Chou et. al. gives us the possibility of developing efficient provers capable of producing short and readable proofs for many geometric theorems.

$$S = (C_1, C_2, \ldots, C_m, (E, F))$$ is a statement in $C$.

The algorithm tells whether $S$ is true, or not, and if it is true, produces a proof for $S$.

```plaintext
for (i=m;i>=1;i--)
    if (the ndg conditions of Ci is satisfied) exit;
// Let G1,...,Gn be the geometric quantities in E and F
for (j=1;j<=n,j++)
    Hj<-eliminating the point introduced by construction Ci from Gj
    E <- E[Gj:=Hj]
    F <- F[Gj:=Hj]
if (E==F) S <- true
else S<-false
```
Theorem 2 (Ceva’s Theorem) Let $\triangle ABC$ be a triangle and $P$ be any point in the plane. Let $D = AP \cap CB$, $E = BP \cap AC$, and $F = CP \cap AB$. Show that:

$$\frac{AF}{FB} \cdot \frac{BD}{DC} \cdot \frac{CE}{EA} = 1$$
Proof of Ceva’s Theorem

Demonstration

Prover actual output:

\[
\left( \frac{AF}{FB} \cdot \frac{BD}{DC} \cdot \frac{CE}{EA} \right) = 1 \quad \text{by the statement (1)}
\]

\[
\left( -1 \cdot \frac{S_{APC}}{S_{BPC}} \cdot \frac{BD}{DC} \cdot \frac{CE}{EA} \right) = 1 \quad \text{by Lemma 8 (point } F \text{ eliminated) (2)}
\]

\[
\frac{S_{APC} \cdot \left( \frac{BD}{DC} \cdot \frac{S_{CPB}}{S_{APB}} \right)}{S_{BPC}} = 1 \quad \text{by Lemma 8 (point } E \text{ eliminated) (3)}
\]

\[
\frac{S_{APC} \cdot \frac{S_{BPA}}{S_{CPA}}}{S_{APB}} = 1 \quad \text{by Lemma 8 (point } D \text{ eliminated) (4)}
\]

\[
1 = 1 \quad \text{by algebraic simplifications (5)}
\]

Q.E.D.
The theorem prover is based on Chou’s area method, it produces traditional geometric, readable proofs. The proofs are expressed in terms of higher-level geometry lemmas and expression simplifications. Apart from required geometric elimination lemmas, the prover use a range of rewrite rules for simplification of expression involved.

The program can prove a range of non-trivial theorems, including theorems due to Ceva, Menelaus, Gauss, Pappus, Tales, etc.

It is tightly integrated into GCLC. This means that one can use the prover to reason about a construction (i.e., about objects introduced in it), without any required adaptations required for the deduction process. Of course, only the conjecture itself has to be added.

It is implemented in C++ programming language.
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This theorem prover and this database, together with dynamic geometry programs, such as GCLC or Eukleides, will constitute a framework for describing geometry constructions, visualizing them, storing and searching them, proving properties about constructions, teaching and studying geometry, etc.