## **Arithmetic Expressions Calculator**

The reading and calculation of arithmetic expressions using infix notation is difficult to implement because it is an ambiguous notation. For example, how should we read and calculate the expression  $x + y \times z$ ? The problem is the precedence of the operations that is implied but not explicitly written in the expression.

The polish notation<sup>2</sup>, is an unambiguous alternative.

prefix notation (polish notation)  $+ \times y z x$ postfix notation  $x y z \times +$ 

In polish notation we have, always, an operator followed by two operands.

- Implement, in C++, a class <u>Integer Stack</u>.
  Integer Stack = ({emptyStack,(Integer : Stack)}, {push, pop, top, empty})
  Consider the error situations.
- 2. Build a program in C++ that reads a arithmetic expression, in Polish Notation, and calculates the result using a stack as a auxiliary data structure.
- Document your program. Internal and external documentation.
- The report (external documentation, max 5pp) should include the UML diagram of the class structure and a small user's manual. You should identify the group.
- You have to deliver (by electronic mail) one zip or tar.gz archive containing all the files related to the program (Makefile, \*.cpp, \*.hpp), and also the report (PDF format), up to the 24h00 hours of the project deadline.

Integer Stacks can be specified in the following form:

## **Elementos**

$$Stacks = \left\{ \begin{array}{ll} emptyStack, & empty stack \\ integer: Stack, & non-empty stack \end{array} \right.$$

with ":" meaning concatenation.

## Funções internas

<sup>&</sup>lt;sup>2</sup>Due to Polish mathematician Jan Łukasiewicz